"New Rules and Format" - Saturday Golf League - Match Play 2014

- 1. The 2014 SGL Match Play Tournament is open to any current member with an established SGL Handicap Index.
- 2. This will be a Double Elimination Match Play Event.
- 3. Entry fee of \$20. (entry deadline 1/4/2014 before drawing of 1st round matches)
- 4. First round matches will be determined by blind draw on 1/4/2014 after league play.
- 5. Payouts will be determined depending on player turn out. (100% returned to players)
- 6. USGA match play rules apply. In addition, SGL "desert rule" will be in effect (remember, SGL desert rule refers to "where the ball crosses" into the desert not necessarily the closest patch of grass to ball). If anyone has any questions please be sure to ask ahead of time to insure consistent and fair play.
- 7. All men players will play from same tees, women from forward tees. Player's match play handicaps will be adjusted accordingly by course and tees designated along with any gender adjustments. The difference in the match play handicap between the players will be given on the hardest handicap holes on the card. You will be given a scorecard prior to each round with each players course handicap and the hole handicaps. The scorecard that you will receive will be the official source for individual hole handicaps.
- 8. The event will be contested over a twelve week span (1/4/2014 to 3/29/2014); The Match Play Tournament will be played in conjunction with the regular SGL Tournaments. The rules for match play will NOT be used in this tournament. You will be paired up with your opponent for your match play event and you will play both events simultaneously (the regular SGL event and Match Play). Normal stroke play rules will be in effect, just keep in mind that you are playing in two events at the same time. You must hole out on each hole, no holes or putts will be conceded. This is a departure from Match Play rules, however in order to play both events at the same time and get more people involved this approach was taken. You will not have to coordinate a tee time with your opponent, just sign up and play. You will have to keep an eye on the tournament brackets to find out exactly when you are scheduled to play again. Remember, this is a double elimination tournament therefore you will not be scheduled to play each week. If you do not play when you are scheduled, you will forfeit that round to your opponent.
- 9. If a match ends in a tie (all square) after 18 holes completed, a scorecard tie breaker will be used by starting with the #1 handicap hole and comparing hole winners until a winner is determined (winner of the hardest hole not tied). It is important to note these holes as the match progresses as many times it will be the determining factor.
- 10. Matches should be played with fair play and good faith in mind, following USGA/AGA/SGL Rules at all times. (If a player not in the competition is to play along, they must be told about the match so they do not influence any play, stroke or outcome of the match!)

Tentative Schedule (based on 20 players):

- 1.) Blind draw for round 1 on 1/4/2014 at Rio Verde Country Club.
- 2.) Round 1 matches will start at Silverado (you will be playing 3 events in one round).
- 3.) Round 2 matches will be at Ahwatukee Country Club.
- 4.) Round 3 matches will be at Eagles Nest Golf Club.
- 5.) Round 4 matches will be played at Coldwater Golf Club.
- 6.) Round 5 matches will be contested at ASU Karsten.
- 7.) Round 6 matches will take place at Falcon Dunes Country Club.
- 8.) If you are still in the field at this time round 7 will be played at Apache Creek.
- 9.) Palmbrook Country Club is the location for round 8.
- 10.) Round 9 (two players) will face off at McCormick Ranch.
- 11.) Round 10 perhaps the final round, will be at Sundance.

Please keep in mind that the courses we will be playing in the different rounds all depends on the number of players that sign up to play. The double elimination brackets are all different from one another, again the bracket that we start with is dependant on the actual number of players that begin the event.